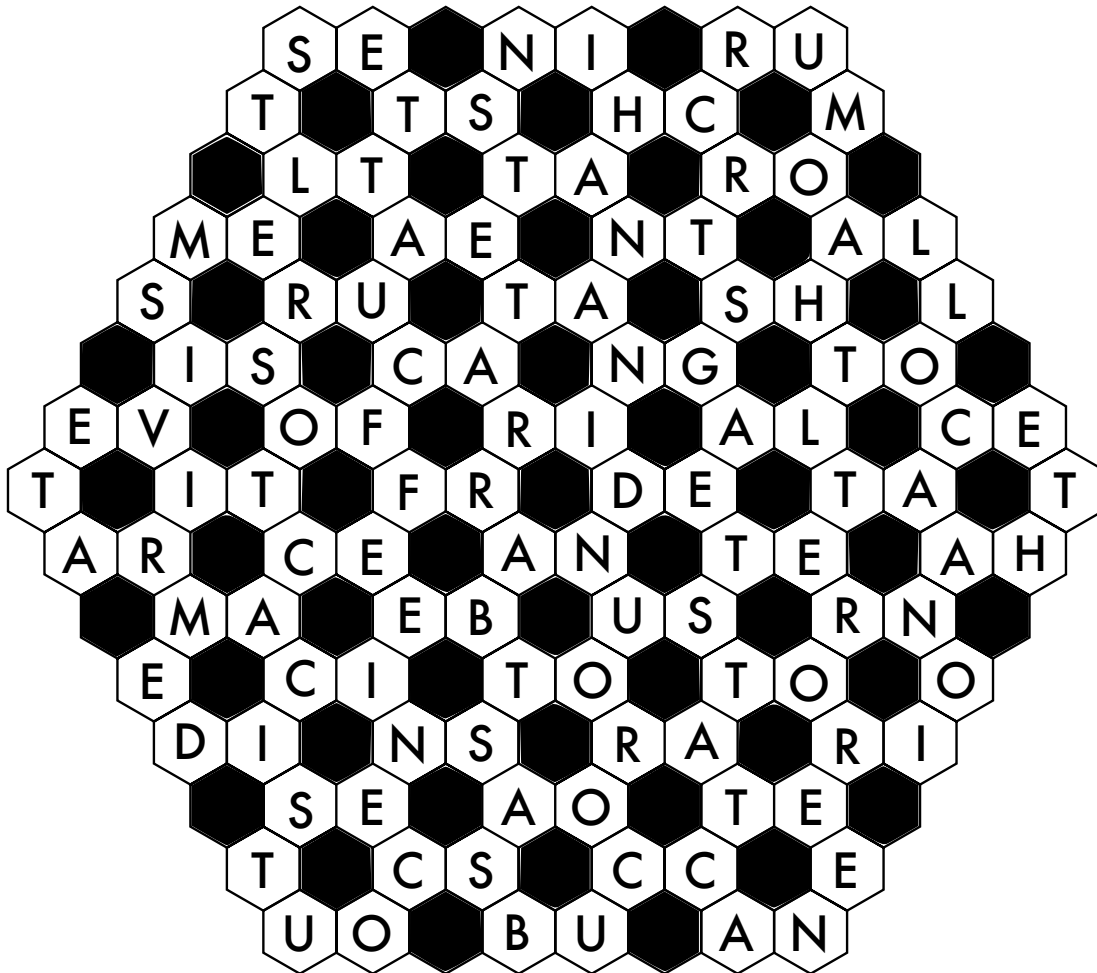


Hex Pathfinder #1

by Nathan Curtis

In this puzzle, each answer starts in the correspondingly numbered hexagon, in the direction indicated, and makes one or more turns as it winds through the grid. When you have finished, every white square will be used in exactly two entries.



- 1E
- 2W
- 3E
- 4W
- 5W
- 6NW
- 7E
- 8NE
- 9SE
- 10E
- 11NW
- 12SE
- 13SE
- 14SE
- 15SW
- 16NE
- 17E

- SETTLERS OF CATAN
- INSTANT
- RUMOR
- URCHINS
- CHATEAU
- ATTEST
- ALLOCATE
- SMELT
- ANGSTROM
- SHALLOT
- CURSIVE
- IDEAL
- ETHAN
- TARMAC
- IRATE
- TOFFEE
- TACET
- 18W
- 19W
- 20SW
- 21NE
- 22NE
- 23NE
- 24SW
- 25NE
- 26SW
- 27NW
- 28NE
- 29W
- 30SW
- 31SW
- 32W
- 33E

- NARRATE
- HANOI
- MEDICINE
- ACTIVISM
- BARRING
- STEALTH
- ROTATE
- OUSTER
- ROAST BEEF
- ASTOUND
- ORATORIO
- SCENIC
- CUB SCOUTS
- ENACT
- OUTSIDE
- BUCCANEER